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GIT CHEAT SHEET

horizontal line

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# INSTALLATION & GUIs

## GitHub for Windows

<https://windows.github.com>

## GitHub for Mac:

<https://mac.github.com>

## Git for All Platforms:

<http://git-scm.com>

# SETUP

*Configuring user information used across all local repositories*

* git config --global user.name "[firstname lastname]"

# Set a name that is identifiable for credit when reviewing version history

* git config --global user.email "[valid-email]"

# Set an email address that will be associated with each history marker

* git config --global color.ui auto

# Set automatic command line coloring for Git for easy reviewing

# 

# CREATE & INITIALIZE

*Creating and cloning Git repositories*

* git init

# Initialize an existing directory as a Git repository

* git clone [url]

# Retrieve an entire repository from a hosted location via URL

# STAGE & SNAPSHOT

*Working with snapshots and the Git staging area*

* git status

# Show modified files in working directory, staged for your next commit

* git add [file]

# Add a file as it looks now to your next commit (stage)

* git reset [file]

# Unstage a file while retaining the changes in working directory

* git diff

# Diff of what is changed but not staged

* git diff --staged

# Diff of what is staged but not yet committed

* git commit -m "[descriptive message]"

# Commit your staged content as a new commit snapshot

# UNDOING CHANGES

*Mistake recovery and safe rollback options*

* git checkout <branch>

# Switch to another branch (e.g., git checkout main)

* git reset

# Unstage staged files (after git add)

* git reset --hard [commit]

# Reset to specific commit (dangerous — loses local changes)

* git stash

# Temporarily shelve your changes to clean your working directory

* git commit --amend

# Modify the most recent commit (do not use on published commits)

* git revert [commit]

# Revert changes by creating a new commit that undoes a specific commit

Refer to [Git Basics - Undoing Things](https://git-scm.com/book/en/v2/Git-Basics-Undoing-Things) for further details.

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# BRANCH & MERGE

*Branch operations and history tracking*

* git branch

# List your branches. A \* will appear next to the currently active branch

* git branch [branch-name]

# Create a new branch at the current commit

* git branch -d [name]

# Delete a branch from your repository

* git branch -D [name]

# Force delete a branch from your repository

* git checkout [branch-name]

# Switch to another branch and check it out into your working directory

* git checkout -b [new-branch]

# Create a new branch and switch to it

* git merge [branch]

# Merge the specified branch’s history into the current one

* git merge --abort

# Abort a merge and return to the pre-merge state (use after merge conflicts)

* git log

# Show all commits in the current branch’s history

* git log --graph

# Print an ASCII graph of the commit and merge history

* git log --oneline

# Print each commit on a single line

# SHARE & UPDATE

*Synchronizing your repository with remotes*

* git remote

# Manage the set of tracked remote repositories

* git remote -v

# Show remote URLs for fetch/push

* git remote show <name>

# Display detailed information about a specific remote

* git remote update

# Fetch updates from all remotes or a group of remotes

* git remote add [alias] [url]

# Add a git URL as an alias

* git branch -r

# List all remote-tracking branches

* git fetch [alias]

# Fetch all the branches from that Git remote

* git merge [alias]/[branch]

# Merge a remote branch into your current branch to bring it up to date

* git push [alias] [branch]

# Transmit local branch commits to the remote repository branch

* git pull

# Fetch and merge any commits from the tracking remote branch

# TEMPORARY COMMITS

*Preserve work-in-progress using stash*

* git stash

# Save modified and staged changes

* git stash list

# List stack-order of stashed file changes

* git stash pop

# Write working from top of stash stack

* git stash drop

# Discard the changes from top of stash stack

# 

# 

# TRACKING PATH CHANGES

*Tracking file renames and deletions*

* git rm [file]

# Delete the file from project and stage the removal for commit

* git mv [existing-path] [new-path]

# Change an existing file path and stage the move

* git log --stat -M

# Show all commit logs with indication of any paths that moved

# INSPECT & COMPARE

*Comparing branches, diffs, and commit history*

* git log

# Show the commit history for the currently active branch

* git log branchB..branchA

# Show the commits on branchA that are not on branchB

* git log --follow [file]

# Show the commits that changed file, even across renames

* git diff branchB...branchA

# Show the diff of what is in branchA that is not in branchB

* git show [SHA]

# Show any object in Git in human-readable format

# REWRITE HISTORY

*Rewriting and cleaning up commit history*

* git rebase [branch]

# Apply any commits of current branch ahead of specified one

* git reset --hard [commit]

# Clear staging area, rewrite working tree from specified commit

Use with caution. **Do not** rewrite history on shared/public branches.

# IGNORING PATTERNS

*Preventing unintentional staging or committing of files*

* git config --global core.excludesfile [file]

# System-wide ignore pattern for all local repositories

.gitignore example:

logs/

\*.notes

pattern\*/

Save a file with desired patterns as .gitignore with either direct string matches or wildcard globs.

# 

# SHA-1 & OBJECTS

*Git internal structure — commit identification and integrity*

**Git uses SHA-1 hashes for commit identification.**

* SHA-1 is a cryptographic hash function
* It generates a unique digital fingerprint for each file/commit
* Ensures file integrity and serves as a reference (e.g., in git revert [SHA])

Hashes are visible in git log or on GitHub pages and are used across many Git commands.

# MERGE CONFLICT RESOLUTION STUDY GUIDE

In Git, merge conflicts, or conflicts that occur when merged branches have competing commits, are not uncommon when working with a team of developers or when working with open-source software. This study guide provides you with tips for resolving merge conflicts.

## Tips for resolving merge conflicts

* After running git merge, a message will appear informing that a conflict occurred on the file.
* Read the error messages that imply you cannot push your local changes to GitHub, especially the remote changes with git pull.
* Use the command line or GitHub Desktop to push the change to your branch on GitHub after you make a local clone of the repository for all other types of merge conflicts.
* Before merging any commits to the master branch, push it into a remote repository so that collaborators can view the code, test it, and inform you that it’s ready for merging.
* Use the git rebase command to replay the new commits on top of the new base and then merge the feature branch back into the master.

## Key takeaways

It is important to effectively resolve merge conflicts because local changes cannot be made to Git until the merge conflicts have been locally resolved. Once all conflicts have been resolved, changes can be pushed to Git and merged in a pull request.

# GIT TERMS & DEFINITIONS

* **Git**: A free open source version control system available for installation on Unix-based platforms, Windows and macOS.
* **GitHub**: A web-based Git repository hosting service that enables sharing, access, and cloning of repositories.
* **Version control systems (VCS)**: A tool to safely test code before releasing it, allow multiple people to collaborate on the same coding projects together, and stores the history of that code and configuration.
* **Source Control Management (SCM)**: A tool similar to VCS to store source code.
* **Repository**: An organization system of files that contain separate software projects.
* **Git directory**: A database for a Git project that stores the changes and the change history.
* **Distributed**: Each developer has a complete copy of the repository on their local machine.
* **Commit**: A command to make edits to multiple files and treat that collection of edits as a single change.
* **Commit files**: A stage where the changes made to files are safely stored in a snapshot in the Git directory.
* **Commit ID**: An identifier next to the word commit in the log.
* **Commit message**: A summary and description with contextual information on the parts of the code or configuration of the commit change.
* **Git staging area**: A file maintained by Git that contains all the information about what files and changes are going to go into the next commit.
* **Stage files**: A stage where the changes to files are ready to be committed.
* **Modified files**: A stage where changes have been made to a file, but they have not been stored or committed.
* **Tracked**: A file’s changes are recorded.
* **Untracked**: A file’s changes are not recorded.
* **Branch**: A pointer to a particular commit, representing an independent line of development in a project.
* **Head**: This points to the top of the branch that is being used.
* **Master**: The default branch that Git creates when a new repository is initialized; commonly used to place the approved pieces of a project.
* **Merge**: An operation that combines the origin/master branch into a local master branch.
* **Fast-forward merge**: A merge when all the commits in the checked out branch are also in the branch that's being merged.
* **Three-way merge**: A merge that uses the snapshots at the two branch tips along with their most recent common ancestor (the commit before the divergence).
* **Merge conflict**: This occurs when the changes are made on the same part of the same file, and Git won't know how to merge those changes.
* **Rollback**: The act of reverting changes made to software to a previous state.
* **Rebasing**: The act of changing the base commit used for a branch.
* **Patch**: A command that can detect that there were changes made to the file and will do its best to apply the changes.
* **Diff**: A command to find the differences between two files.
* **Git log**: A log that displays commit messages.
* **Remote repositories**: Repositories that enable developers to work independently on local copies while contributing to a shared project.
* **Remote branches**: Read-only branches that reflect data from a remote repository.
* **Private key**: A secret cryptographic key used to decrypt data encrypted with the corresponding public key.
* **Public key**: A cryptographic structure used for secure communication and validating digital signatures.
* **Secure Shell (SSH)**: A secure protocol for connecting to servers remotely.
* **SSH protocol**: A standard based on public-key encryption used for remote server access.
* **SSH key**: A credential used for SSH authentication.
* **SSH client**: Software that initiates a secure connection to an SSH server.
* **SSH server**: A system that accepts incoming SSH connections, authenticates them, and establishes secure sessions.
* **Application Programming Interface (API) key**: An authentication token used to call an API and identify the person, programmer, or program accessing a system.
* **Computer protocols**: Guidelines published as open standards that allow protocols to be implemented across various products.
* **DNS zone file**: A configuration file that specifies the mappings between IP addresses and host names in your network.

# EDUCATION

GitHub is **free** for students and teachers. Discounts available for other educational uses.

* **Email:** [education@github.com](mailto:education@github.com)
* **Website:** [https://education.github.com](https://education.github.com/)